## **MUSICIAN PLACEMENT - 4.12.08**

	Location	Description	#
1.	Lower Tower	Log Machine	2
2.	Rain Stick		1
3.	Upper Outer & Inner Tower	Log Machine	1
4.	Upper Outer & Inner Tower	Hammers	1
5.	Upper Outer Tower	Mallets	1
6.	Upper Inner Tower	Mallets	1
7.	Upper Outer & Inner Tower	utility player helping where an extra hand is needed	1
8.	Suspenders & Turnbuckle	1 <sup>st</sup> keyboard - Manual 1 for single strikes, Manual 2	1
	-	for repeated, tremolando notes; coupling	
		pedalboard.	
9.	Suspenders & Organ Pipes	2 <sup>nd</sup> keyboard - a single Manual with separate ranges	1
		for ropes & Organ notes; coupling pedalboard.	
10.	Abutment saddle	1 musician at top, 2 at the bottom	3
11.	Gate		1
12.	Signs		1
13.	Panels	One seated, one standing	2
14.	Guard Rail:	One at each post + the rail itself	2
15.	Handrails 1.	Handrail + Graduated spindles & spindles below	1
16.	Handrails 2.	Handrail + main lower spindles	1
17.	Gate/Signs/Handrails/Abutment	utility player helping where an extra hand is needed	1
18.	Drainage Grate	w/rods & chains	1
19.	Singer		1
20.	Conductor	Possible extra performer	(1)
		Total musicians —	<b>2</b> 4
		(with possible extra performer)	(25)

The Log Machine is a log on a pendulum adjustable for height, with a backfall mechanism to achieve quick repeated notes. Each log station will have two separate log machines played by a single musician standing between them rather than a single machine with two pendulums, the latter being inflexible in terms of optimum lateral spacing. One log would be fitted with a lamb's wool covering for soft notes and the other left natural for hard strikes. Another scenario places 2 players at two log stations playing three or four log machines. In the case of three machines the third machine, played by a utility player, would have a removable wool covering depending on whether the music called for repeated wool covered or natural log strikes; four machines would have two dedicated wool faces and two dedicated natural faces, played by two players for quick repeated notes.

Performance space limitations may require the Tower musicians to be split up among both southern towers. Determined either by pitch [high sounds like Hammers and rainstick at one tower and low sounds mallets & logs at the other, for mixing purposes] or by Instrument [all those forming a percussion battery, i.e.: hammers and logs at one tower, and melodic flanges and rainstick at the other. *NB the rainstick was always going to be in its own tower*.

The traveler and the underside of the roadway didn't yield enough interestingly different sounds to warrant a station of musicians down there.

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